



TFT LCD Preliminary Specification

MODEL NO.: V460H1 - LH8

Approved By	TV Product Marketing & Management Div	
	Chao-Chun Chung	
Reviewed By	QA Dept.	Product Development Div.
	Hsin-Nan Chen	WT Lin
Prepared By	LCD TV Marketing and Product Management Div.	
	Josh Chi	Steven Tu

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**CHI MEI**
OPTOELECTRONICS CORP.Issued Date: Jan.25, 2010
Model No.: V460H1 - LH8**Preliminary****REVISION HISTORY**

Version	Date	Page (New)	Section	Description
Ver 1.0 Ver 1.1	Dec. 25,'09 Jan. 25,'09	All 29, 31	All 7	Preliminary Specification was first issued. Update OPT data

1. GENERAL DESCRIPTION

1.1 OVERVIEW

V460H1-LH8 is a 46" TFT Liquid Crystal Display module with 14-CCFL Backlight unit and 4ch-LVDS interface. This module supports 1920 x 1080 HDTV format and can display true 1.073G colors (8bit+Hi-FRC -bit/color). The inverter for backlight is built-in.

1.2 FEATURES

- High brightness (450nits)
- High contrast ratio (6000:1)
- Fast response time (Gray to Gray average 4.5 ms)
- High color saturation (72% NTSC)
- Full HDTV (1920 x 1080 pixels) resolution, true HDTV format
DE (Data Enable) only mode
- LVDS (Low Voltage Differential Signaling) interface
- Optimized response time for 120 Hz frame rate
- Ultra wide viewing angle: Super MVA technology

1.3 APPLICATION

- Standard Living Room TVs.
- Public Display Application.
- Home Theater Application.
- MFM Application.

1.4 GENERAL SPECIFICATIONS

Item	Specification	Unit	Note
Active Area	1018.08(H) x 572.67(V) (46" diagonal)	mm	(1)
Bezel Opening Area	1024.4(H) x 579.2(V)	mm	
Driver Element	a-si TFT active matrix	-	-
Pixel Number	1920x R.G.B. x 1080	pixel	-
Pixel Pitch(Sub Pixel)	0.17675(H) x 0.53025(V)	mm	-
Pixel Arrangement	RGB vertical stripe	-	-
Display Colors	1.073G	color	-
Display Operation Mode	Transmissive mode / Normally black	-	-
Surface Treatment	Anti-Glare coating (Haze 11%) Hardness (3H)	-	(2)

Note (1) Please refer to the attached drawings in chapter 9 for more information about the front and back outlines.

Note (2) The spec of the surface treatment is temporarily for this phase. CMO reserves the rights to change this feature.

1.5 MECHANICAL SPECIFICATIONS

Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal (H)	-	1083	-	mm	(1), (2)
	Vertical (V)	-	627	-	mm	
	Depth (D)	-	51.2	-	mm	
Weight		-	13200	-	g	-

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Module Depth does not include connectors.



2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

Item	Symbol		Value		Unit	Note
			Min.	Max.		
Storage Temperature	T _{ST}		-20	+60	°C	(1)
Operating Ambient Temperature	T _{OP}		0	50	°C	(1), (2)
Shock (Non-Operating)	S _{NOP}	X, Y axis	-	50	G	(3), (5)
		Z axis	-	35	G	(3), (5)
Vibration (Non-Operating)	V _{NOP}		-	1.0	G	(4), (5)

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ($T_a \leq 40$ °C).

(b) Wet-bulb temperature should be 39 °C Max. ($T_a > 40$ °C).

(c) No condensation.

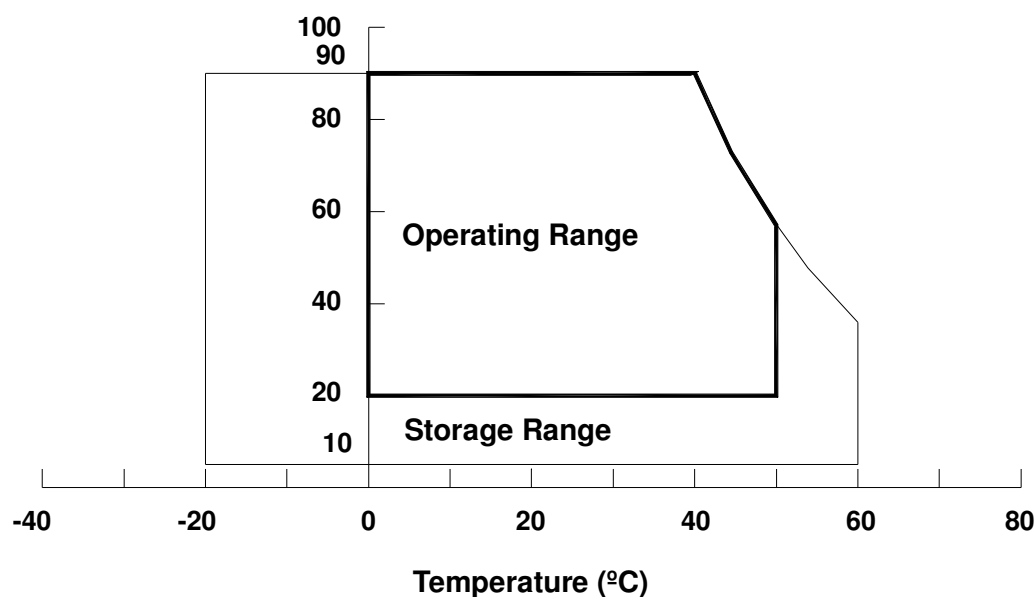
Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in your product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in your product design.

Note (3) 11 ms, half sine wave, 1 time for $\pm X$, $\pm Y$, and $\pm Z$.

Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture. The module would not be twisted or bent by the fixture.

Relative Humidity (%RH)




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2.2.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	V_{CC}	-0.3	13.5	V	(1)
Logic Input Voltage	V_{IN}	-0.3	3.6	V	

2.2.2 BACKLIGHT INVERTER UNIT

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Lamp Voltage	V_W	—	3000	V_{RMS}	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

3. ELECTRICAL CHARACTERISTICS

3.1 TFT LCD MODULE (Ta = 25 ± 2 °C)

Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		V _{CC}	10.8	12	13.2	V	(1)
Rush Current		I _{RUSH}	-	-	4.4	A	(2)
Power Supply Current	White Pattern	-	-	0.51	0.663	A	(3)
	Horizontal Stripe	-	-	0.93	1.21	A	
	Black Pattern	-	-	0.45	0.585	A	
LVDS interface	Differential Input High Threshold Voltage	V _{LVTH}	+100	-	-	mV	(4)
	Differential Input Low Threshold Voltage	V _{LVTL}	-	-	-100	mV	
	Common Input Voltage	V _{CM}	1.0	1.2	1.4	V	
	Differential input voltage	V _{ID}	200	-	600	mV	
	Terminating Resistor	R _T	-	100	-	ohm	
CMOS interface	Input High Threshold Voltage	V _{IH}	2.7	-	3.3	V	
	Input Low Threshold Voltage	V _{IL}	0	-	0.7	V	

Note (1) The module should be always operated within the above ranges.

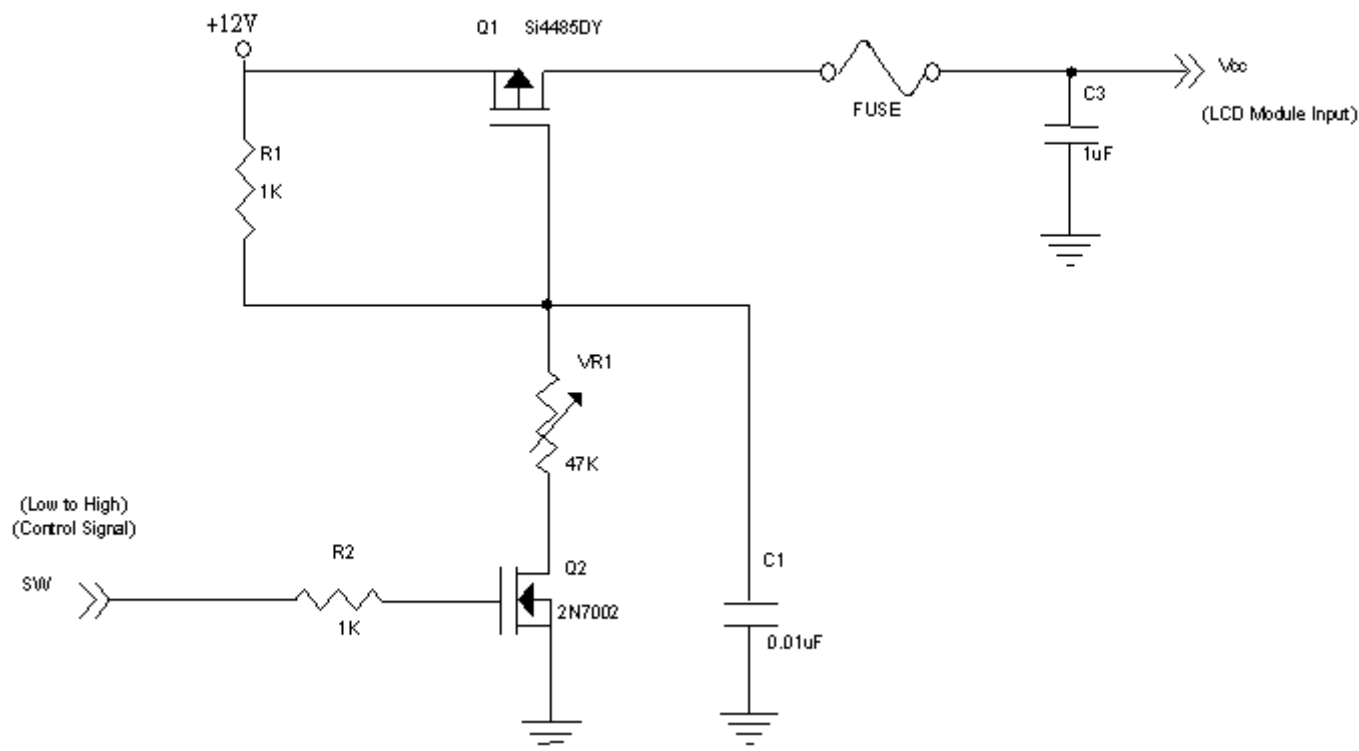


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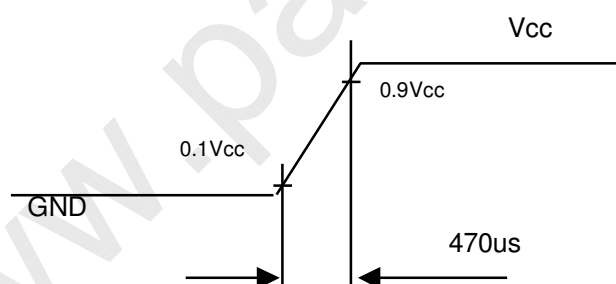
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Note (2) Measurement condition:



Vcc rising time is 470us



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Note (3) The specified power supply current is under the conditions at $V_{cc} = 12V$, $T_a = 25 \pm 2\text{ }^{\circ}C$, $f_v = 60\text{ Hz}$, whereas a power dissipation check pattern below is displayed.

a. White Pattern



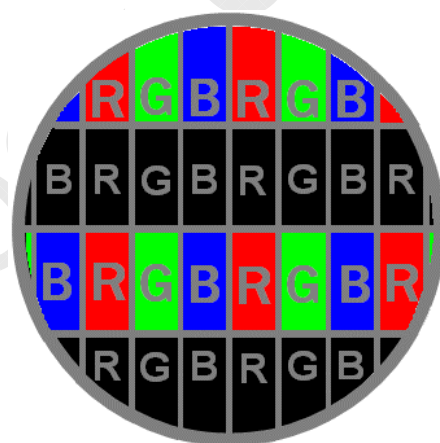
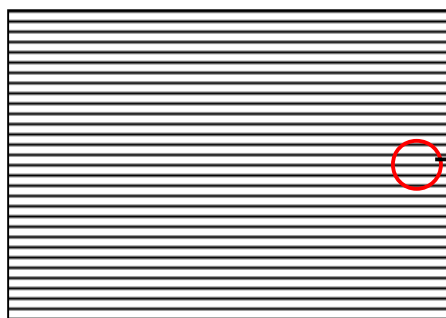
Active Area

b. Black Pattern



Active Area

c. Horizontal Stripe Pattern



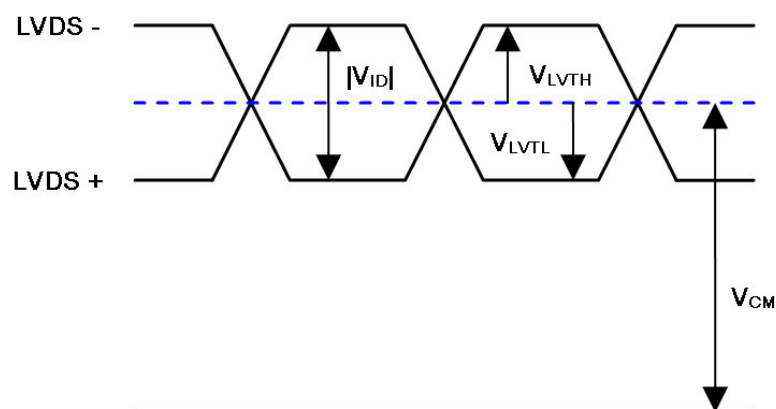


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Note (4) The LVDS input characteristics are as follows:



3.2 BACKLIGHT UNIT

3.2.1 CCFL (Cold Cathode Fluorescent Lamp) CHARACTERISTICS (Ta = 25 ± 2 °C)

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
Lamp Input Voltage	V _L	-	1100	-	V _{RMS}	-
Lamp Current	I _L	10.5	11.0	11.5	mA _{RMS}	(1)
Lamp Turn On Voltage	V _S	-	-	1820	V _{RMS}	(2), Ta = 0 °C
		-	-	1650	V _{RMS}	(2), Ta = 25 °C
Operating Frequency	F _L	30	-	80	KHz	(3)
Lamp Life Time	L _{BL}	50,000	-	-	Hrs	(4)

3.2.2 INVERTER CHARACTERISTICS (Ta = 25 ± 2 °C)

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
Total Power Consumption	P ₂₅₅	-	156	163	V	(6)
Power Supply Voltage	V _{BL}	22.8	24	25.2	V	
Power Supply Current	I _{BL}	-	6.5	6.8	Arms	No Dimming
Input Ripple Noise	-	-	-	912	kHz	
Oscillating Frequency	F _W	37	40	43	mA	H.V (5)
Dimming frequency	F _B	150	160	170	Hz	Dimming frequency
Minimum Duty Ratio	D _{MIN}	-	20	-	%	Minimum Duty Ratio

Note (1) Lamp current is measured by utilizing AC current probe and its value is average by measuring master and slave board.

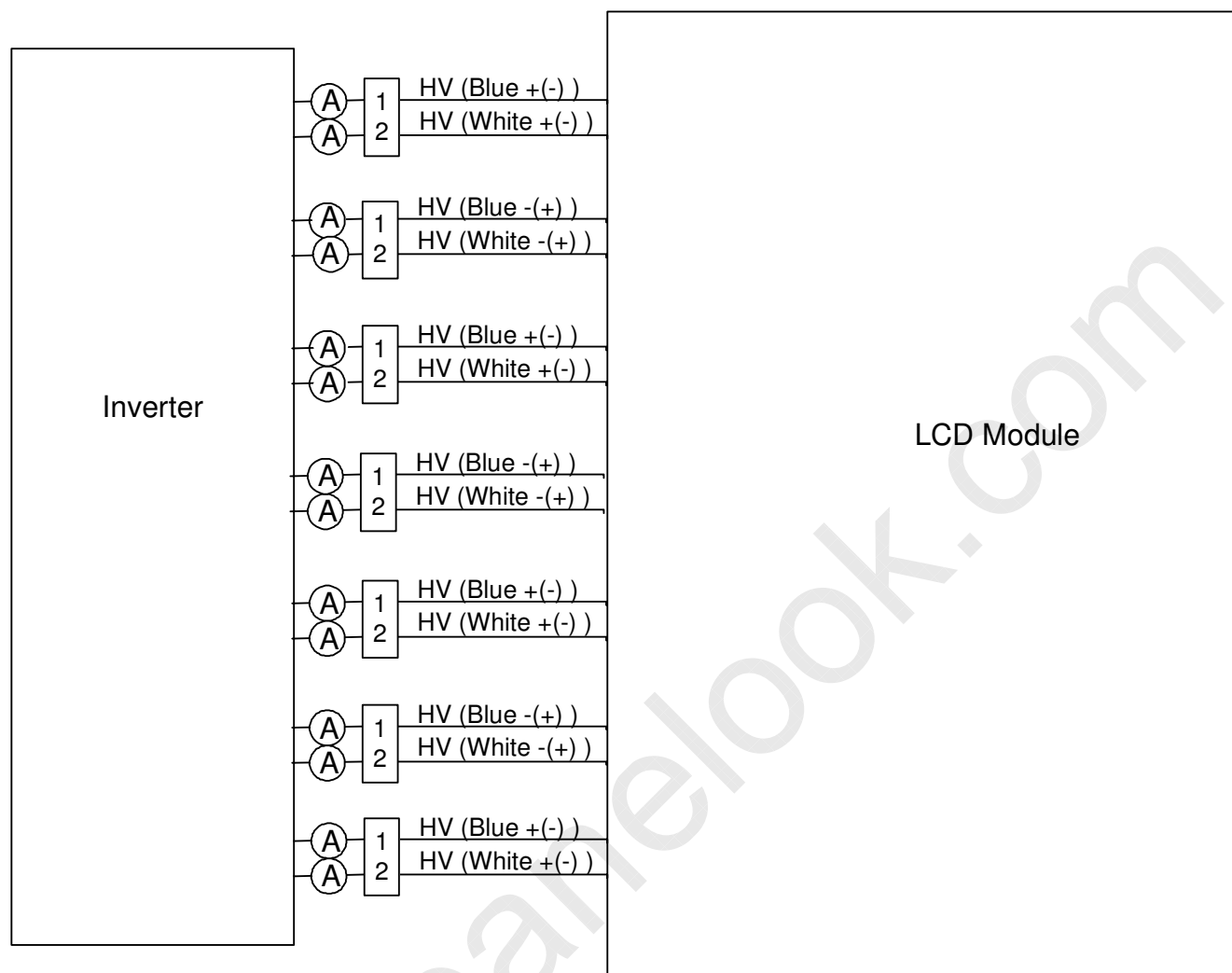
Note (2) The lamp starting voltage V_S should be applied to the lamp for more than 1 second after startup. Otherwise the lamp may not be turned on.

Note (3) The lamp frequency may produce interference with horizontal synchronous frequency of the display input signals, and it may result in line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.

Note (4) The life time of a lamp is defined as when the brightness is larger than 50% of its original value and the effective discharge length is longer than 80% of its original length (Effective discharge length is defined as an area that has equal to or more than 70% brightness compared to the brightness at the center point of lamp.) as the time in which it continues to operate under the condition at Ta = 25 ± 2°C and I_L = 10.5~ 11.5mA_{RMS}.

Note (5) The power supply capacity should be higher than the total inverter power consumption P_{BL}. Since the pulse width modulation (PWM) mode was applied for backlight dimming, the driving current changed as PWM duty on and off. The transient response of power supply should be considered for the changing loading when inverter dimming.

Note (6) The measurement condition of Max. value is based on 46" backlight unit under input voltage 24V, average lamp current 11.3 mA and lighting 30 minutes later.

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3.2.3 INVERTER INTERFACE CHARACTERISTICS

Parameter		Symbol	Test Condition	Value			Unit	Note
				Min.	Typ.	Max.		
On/Off Control Voltage	ON	V _{BLON}	—	2.0	—	5.0	V	
	OFF		—	0	—	0.8	V	
Internal PWM Control Voltage	MAX	V _{IPWM}	—	2.85	3.0	3.15	V	Maximum duty ratio
	MIN			—	0	—	V	Minimum duty ratio
External PWM Control Voltage	HI	V _{EPWM}	—	2.0	—	5.0	V	Duty on
	LO			0	—	0.8	V	Duty off
Status Signal	HI	Status	—	3.0	3.3	3.6	V	Normal
	LO			0	—	0.8	V	Abnormal
VBL Rising Time		Tr1	—	30	—	—	ms	10%-90%V _{BL}
VBL Falling Time		Tf1	—	30	—	—	ms	
Control Signal Rising Time		Tr	—	—	—	100	ms	
Control Signal Falling Time		Tf	—	—	—	100	ms	
PWM Signal Rising Time		T _{PWMR}	—	—	—	50	us	
PWM Signal Falling Time		T _{PWMF}	—	—	—	50	us	
Input impedance		R _{IN}	—	1	—	—	MΩ	
PWM Delay Time		T _{PWM}	—	100	—	—	ms	
BLON Delay Time		T _{on}	—	300	—	—	ms	
		T _{on1}	—	300	—	—	ms	
BLON Off Time		T _{off}	—	300	—	—	ms	

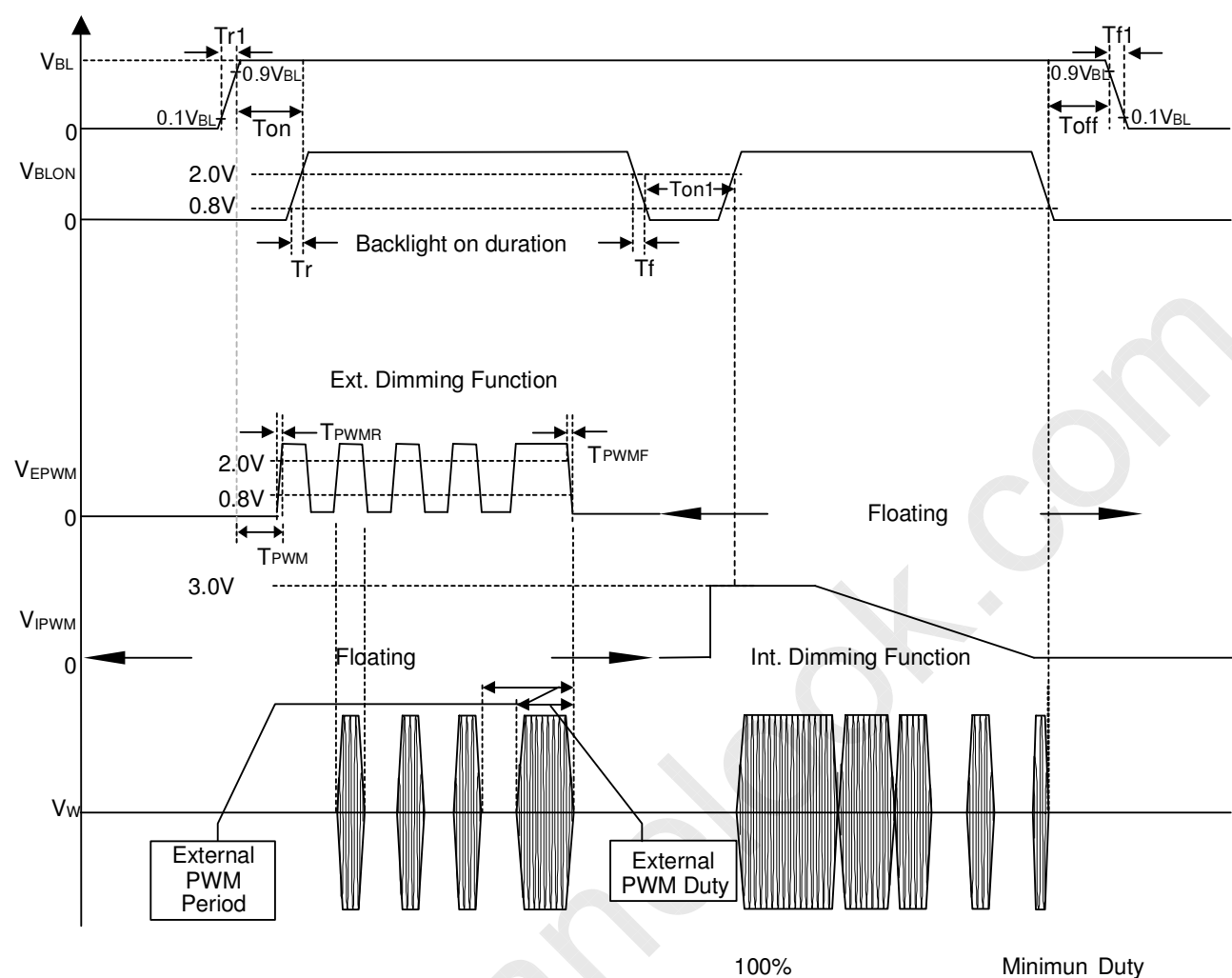
Note (1) The Dimming signal should be valid before backlight turns on by BLON signal. It is inhibited to change the internal/external PWM signal during backlight turn on period.

Note (2) The power sequence and control signal timing are shown in the following figure. For a certain reason, the inverter has a possibility to be damaged with wrong power sequence and control signal timing.

Note (3) While system is turned ON or OFF, the power sequences must follow as below descriptions:

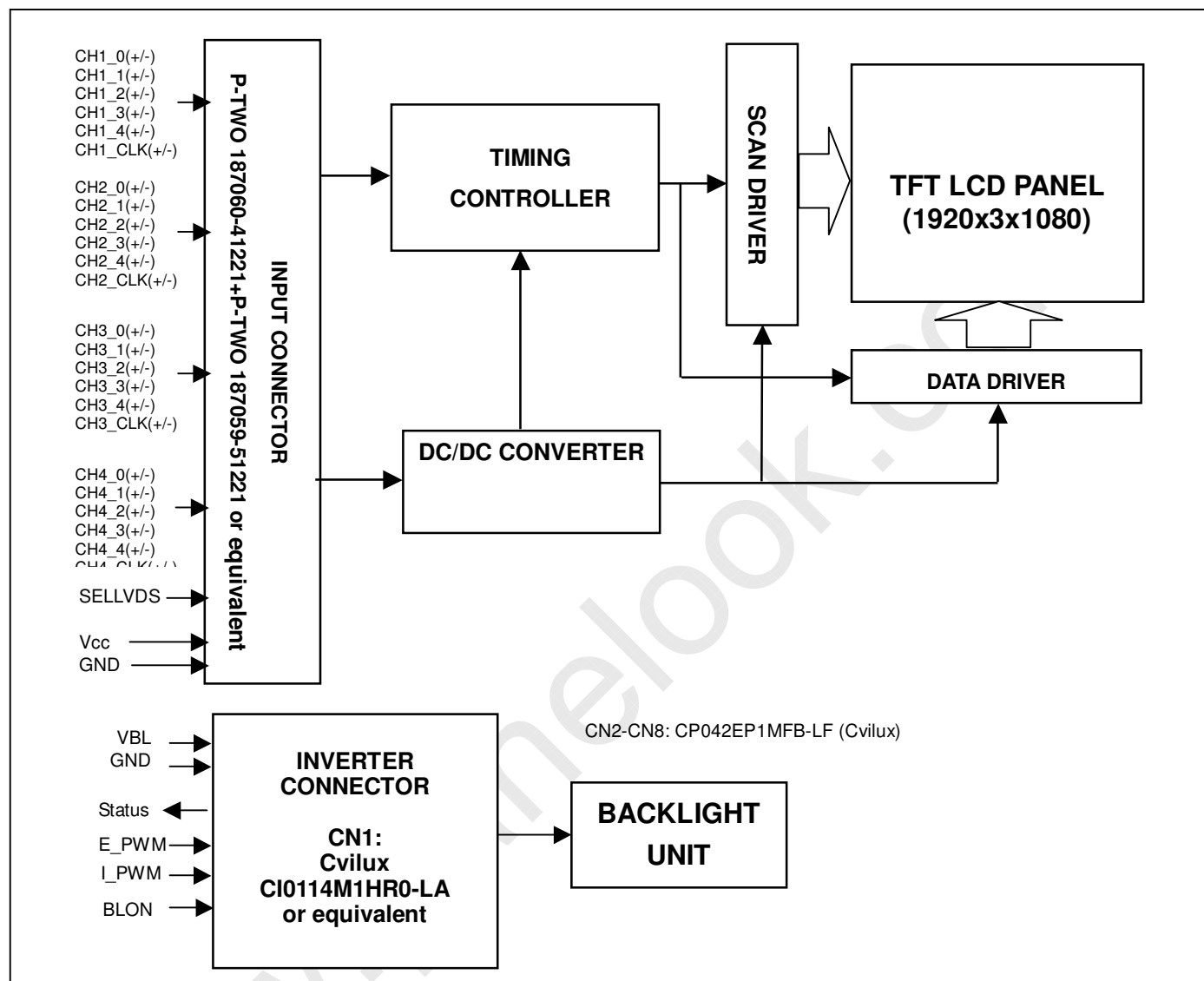
Turn ON sequence: VBL → PWM signal → BLON

Turn OFF sequence: BLOFF → PWM signal → VBL



4. BLOCK DIAGRAM OF INTERFACE

4.1 TFT LCD MODULE



5 .INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD Module

CNF3 Connector Pin Assignment (187060-41221(P-TWO) or equivalent)

Pin	Name	Description	Note
1	GND	Ground	
2	N.C.	No Connection	(1)
3	N.C.	No Connection	
4	N.C.	No Connection	
5	N.C.	No Connection	
6	N.C.	No Connection	
7	N.C.	No Connection	
8	N.C.	No Connection	
9	GND	Ground	
10	CH3_0N	Third Pixel Negative LVDS differential data input. Channel 0	(4)
11	CH3_0P	Third Pixel Positive LVDS differential data input. Channel 0	
12	CH3_1N	Third Pixel Negative LVDS differential data input. Channel 1	
13	CH3_1P	Third Pixel Positive LVDS differential data input. Channel 1	
14	CH3_2N	Third Pixel Negative LVDS differential data input. Channel 2	
15	CH3_2P	Third Pixel Positive LVDS differential data input. Channel 2	
16	GND	Ground	
17	CH3_CLKN	Third Pixel Negative LVDS differential clock input.	
18	CH3_CLKP	Third Pixel Positive LVDS differential clock input.	
19	GND	Ground	
20	CH3_3N	Third Pixel Negative LVDS differential data input. Channel 3	(4)
21	CH3_3P	Third Pixel Positive LVDS differential data input. Channel 3	
22	CH3_4N	Third Pixel Negative LVDS differential data input. Channel 4	
23	CH3_4P	Third Pixel Positive LVDS differential data input. Channel 4	
24	N.C.	No Connection	(1)
25	N.C.	No Connection	
26	CH4_0N	Fourth Pixel Negative LVDS differential data input. Channel 0	(4)
27	CH4_0P	Fourth Pixel Positive LVDS differential data input. Channel 0	
28	CH4_1N	Fourth Pixel Negative LVDS differential data input. Channel 1	
29	CH4_1P	Fourth Pixel Positive LVDS differential data input. Channel 1	
30	CH4_2N	Fourth Pixel Negative LVDS differential data input. Channel 2	
31	CH4_2P	Fourth Pixel Positive LVDS differential data input. Channel 2	
32	GND	Ground	
33	CH4_CLKN	Fourth Pixel Negative LVDS differential clock input.	
34	CH4_CLKP	Fourth Pixel Positive LVDS differential clock input.	
35	GND	Ground	
36	CH4_3N	Fourth Pixel Negative LVDS differential data input. Channel 3	(4)
37	CH4_3P	Fourth Pixel Positive LVDS differential data input. Channel 3	
38	CH4_4N	Fourth Pixel Negative LVDS differential data input. Channel 4	
39	CH4_4P	Fourth Pixel Positive LVDS differential data input. Channel 4	
40	N.C.	No Connection	(1)
41	N.C.	No Connection	

**CNF2 Connector Pin Assignment (187059-51221 (P-TWO) or equivalent)**

Pin	Name	Description	Note
1	N.C.	No Connection	(1)
2	N.C.	No Connection	
3	N.C.	No Connection	
4	N.C.	No Connection	
5	N.C.	No Connection	
6	N.C.	No Connection	
7	SELLVDS	LVDS data format Selection	(2)
8	N.C.	No Connection	(1)
9	N.C.	No Connection	
10	N.C.	No Connection	
11	GND	Ground	
12	CH1_0N	First Pixel Negative LVDS differential data input. Channel 0	(3)
13	CH1_0P	First Pixel Positive LVDS differential data input. Channel 0	
14	CH1_1N	First Pixel Negative LVDS differential data input. Channel 1	
15	CH1_1P	First Pixel Positive LVDS differential data input. Channel 1	
16	CH1_2N	First Pixel Negative LVDS differential data input. Channel 2	
17	CH1_2P	First Pixel Positive LVDS differential data input. Channel 2	
18	GND	Ground	
19	CH1_CLKN	First Pixel Negative LVDS differential clock input.	
20	CH1_CLKP	First Pixel Positive LVDS differential clock input.	
21	GND	Ground	
22	CH1_3N	First Pixel Negative LVDS differential data input. Channel 3	(3)
23	CH1_3P	First Pixel Positive LVDS differential data input. Channel 3	
24	CH1_4N	First Pixel Negative LVDS differential data input. Channel 4	
25	CH1_4P	First Pixel Positive LVDS differential data input. Channel 4	
26	N.C.	No Connection	(1)
27	N.C.	No Connection	
28	CH2_0N	Second Pixel Negative LVDS differential data input. Channel 0	(3)
29	CH2_0P	Second Pixel Positive LVDS differential data input. Channel 0	
30	CH2_1N	Second Pixel Negative LVDS differential data input. Channel 1	
31	CH2_1P	Second Pixel Positive LVDS differential data input. Channel 1	
32	CH2_2N	Second Pixel Negative LVDS differential data input. Channel 2	
33	CH2_2P	Second Pixel Positive LVDS differential data input. Channel 2	
34	GND	Ground	
35	CH2_CLKN	Second Pixel Negative LVDS differential clock input.	
36	CH2_CLKP	Second Pixel Positive LVDS differential clock input.	
37	GND	Ground	
38	CH2_3N	Second Pixel Negative LVDS differential data input. Channel 3	(3)
39	CH2_3P	Second Pixel Positive LVDS differential data input. Channel 3	
40	CH2_4N	Second Pixel Negative LVDS differential data input. Channel 4	
41	CH2_4P	Second Pixel Positive LVDS differential data input. Channel 4	
42	N.C.	No Connection	(1)
43	N.C.	No Connection	
44	GND	Ground	
45	GND	Ground	

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46	GND	Ground	
47	N.C.	No Connection	
48	Vin	Power input (+12V)	
49	Vin	Power input (+12V)	
50	Vin	Power input (+12V)	
51	Vin	Power input (+12V)	

Note (1) Please be reserved to open.

Note (2) Low or Open: VESA Format(default), connect to GND. High: JEIDA Format, connect to+3.3V.

Note (3) LVDS 4-Port Data Mapping

Port	CH of LVDS	Data Stream
1st Port	First pixel	1, 5, 9,, 1913, 1917
2nd Port	Second pixel	2, 6, 10,, 1914, 1918
3rd Port	Third pixel	3, 7, 11,, 1915, 1919
4th Port	Fourth pixel	4, 8, 12,, 1916, 1920

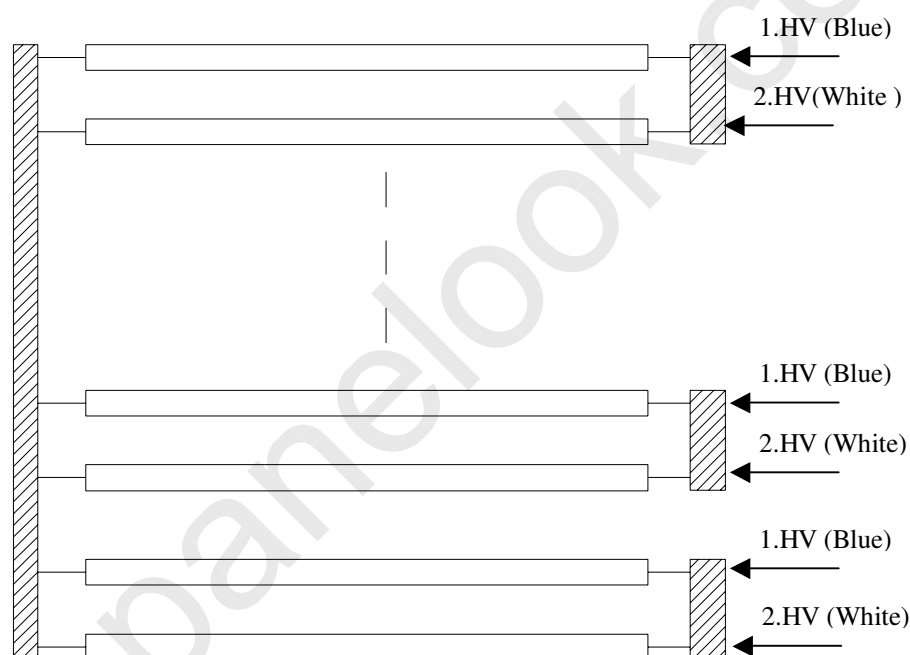
5.2 BACKLIGHT UNIT

The pin configuration for the housing and the leader wire is shown in the table below.

CN2-CN8: CP042EP1MFB-LF (Cvilux)

Pin	Name	Description	Wire Color
1	HV	High Voltage	Blue
2	HV	High Voltage	White

Note (1) The backlight interface housing for high voltage side is a model CP042EP1MFB-LF, manufactured by Cvilux. The mating header on inverter part number is CP042EP1MFB-LF (Cvilux)



5.3 INVERTER UNIT

CN1: CI0114M1HR0-LA (Cvilux) or equivalent

Pin №	Symbol	Feature
1	VBL	+24V
2		
3		
4		
5		
6	GND	GND
7		
8		
9		
10		
11	STATUS	Normal (3.3V) Abnormal(GND)
12	E_PWM	External PWM Control Signal
13	I_PWM	Internal PWM Control Signal
14	BLON	BL ON/OFF

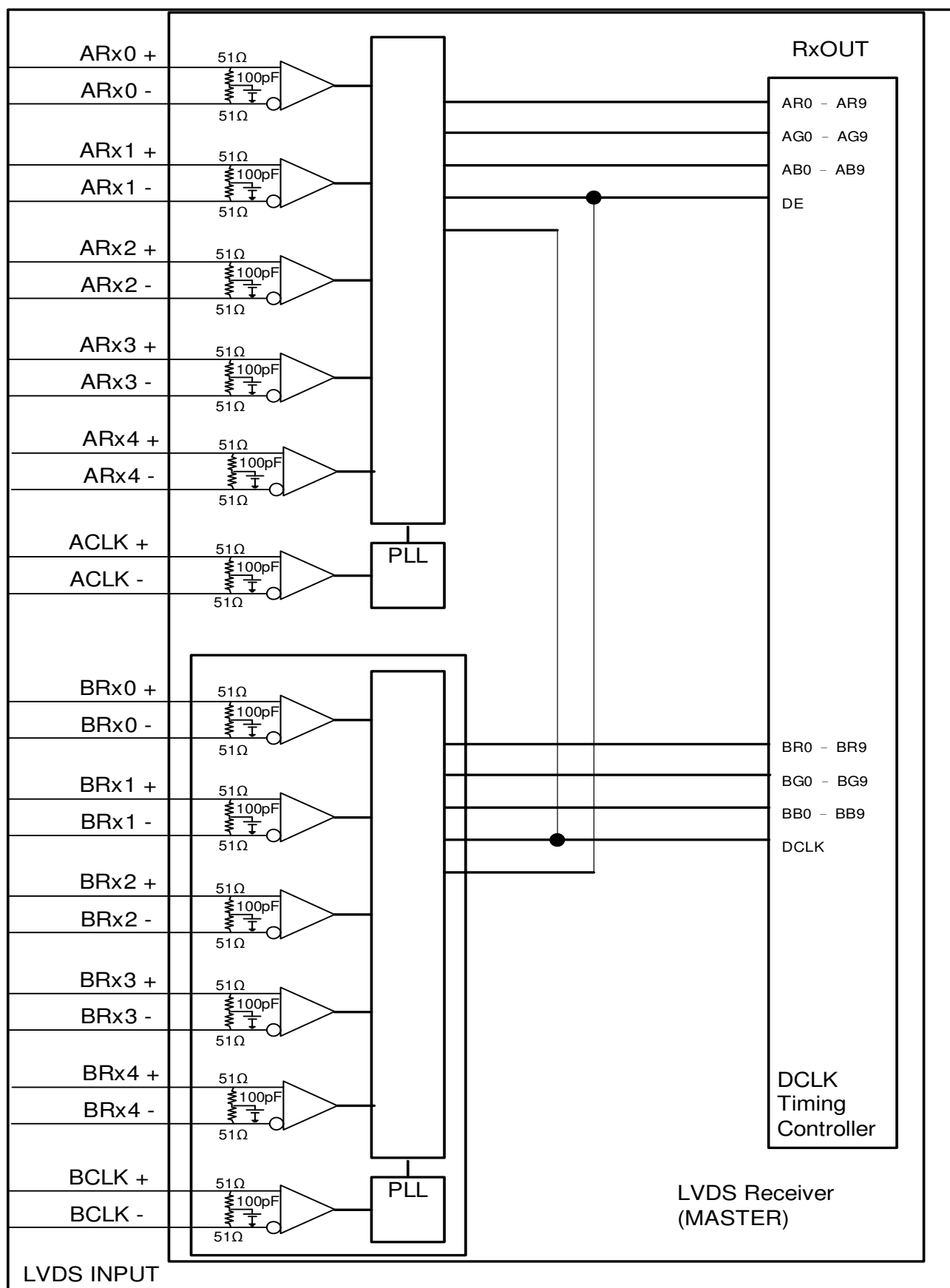
Note (1) Pin 12: External PWM control (use pin 12): Pin 13 must open.

Note (2) Pin 13: Internal PWM control (use pin 13): Pin 12 must open.

Note (3) Pin 12 and Pin 13 can't open in the same period.

CN2~CN8: CP042EP1MFB-LF (Cvilux)

Pin №	Symbol	Description
1	CCFL HOT	CCFL high voltage
2	CCFL HOT	CCFL high voltage

5.4 BLOCK DIAGRAM OF INTERFACE

AR0~AR9: First pixel R data

AG0~AG9: First pixel G data

AB0~AB9: First pixel B data

BR0~BR9: Second pixel R data

BG0~BG9: Second pixel G data

BB0~BB9: Second pixel B data

DE: Data enable signal

DCLK: Data clock signal

The third and fourth pixel are followed the same rules.

CR0~CR9: Third pixel R data

CG0~CG9: Third pixel G data

CB0~CB9: Third pixel B data

DR0~DR9: Fourth pixel R data

DG0~DG9: Fourth pixel G data

DB0~DB9: Fourth pixel B data

Note (1) A ~ D channel are first, second, third and fourth pixel respectively.

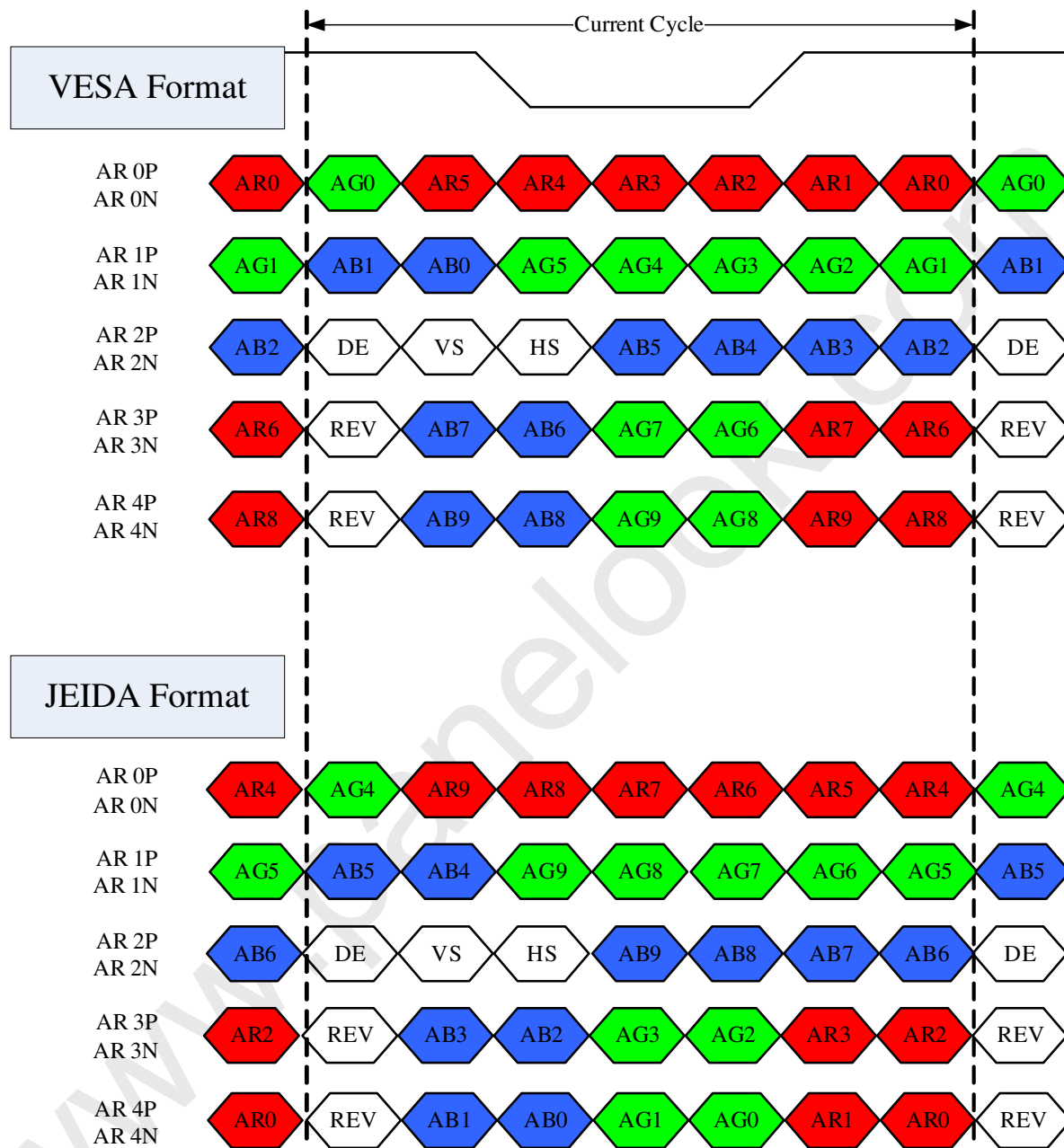
Note (2) The system must have the transmitter to drive the module.

Note (3) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

5.5 LVDS INTERFACE

VESA Format : SELLVDS = L or Open

JEIDA Format : SELLVDS = H



AR0~AR9: First Pixel R Data (9; MSB, 0; LSB)

AG0~AG9: First Pixel G Data (9; MSB, 0; LSB)

AB0~AB9: First Pixel B Data (9; MSB, 0; LSB)

DE : Data enable signal

DCLK : Data clock signal

RSV : Reserved

5.6 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 10-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

Color		Data Signal																												
		Red										Green										Blue								
R9	R8	R7	R6	R5	R4	R3	R2	R1	R0	G9	G8	G7	G6	G5	G4	G3	G2	G1	G0	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0	
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (2)	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Red (1021)	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1022)	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Green (1021)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0
	Green (1022)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0
	Green (1023)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Blue	Blue (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Blue (1021)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1
	Blue (1022)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0
	Blue (1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage

6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
LVDS Receiver Clock	Frequency	F_{clkin} (=1/TC)	60	74.25	80	MHz	
	Input cycle to cycle jitter	T_{rcI}	-	-	200	ps	(3)
	Spread spectrum modulation range	F_{clkin_mod}	$F_{clkin}-2\%$	-	$F_{clkin}+2\%$	MHz	(4)
	Spread spectrum modulation frequency	F_{SSM}	-	-	200	KHz	
LVDS Receiver Data	Setup Time	T_{lvsu}	600	-	-	ps	(5)
	Hold Time	T_{lvhd}	600	-	-	ps	
Vertical Active Display Term	Frame Rate	F_{r5}	97	100	103	Hz	(6)
		F_{r6}	117	120	123	Hz	
	Total	T_v	1115	1125	1135	Th	$T_v=T_{vd}+T_{vb}$
	Display	T_{vd}	1080	1080	1080	Th	—
	Blank	T_{vb}	35	45	55	Th	—
Horizontal Active Display Term	Total	T_h	540	550	575	Tc	$T_h=T_{hd}+T_{hb}$
	Display	T_{hd}	480	480	480	Tc	—
	Blank	T_{hb}	60	70	95	Tc	—

Note (1) Since the module is operated in DE only mode, Hsync and Vsync input signals should be set to low logic level. Otherwise, this module would operate abnormally.

Note (2) Please make sure the range of pixel clock has follow the below equation:

$$F_{clkin(max)} \geq F_{r6} \times T_v \times T_h$$

$$F_{r5} \times T_v \times T_h \geq F_{clkin(min)}$$

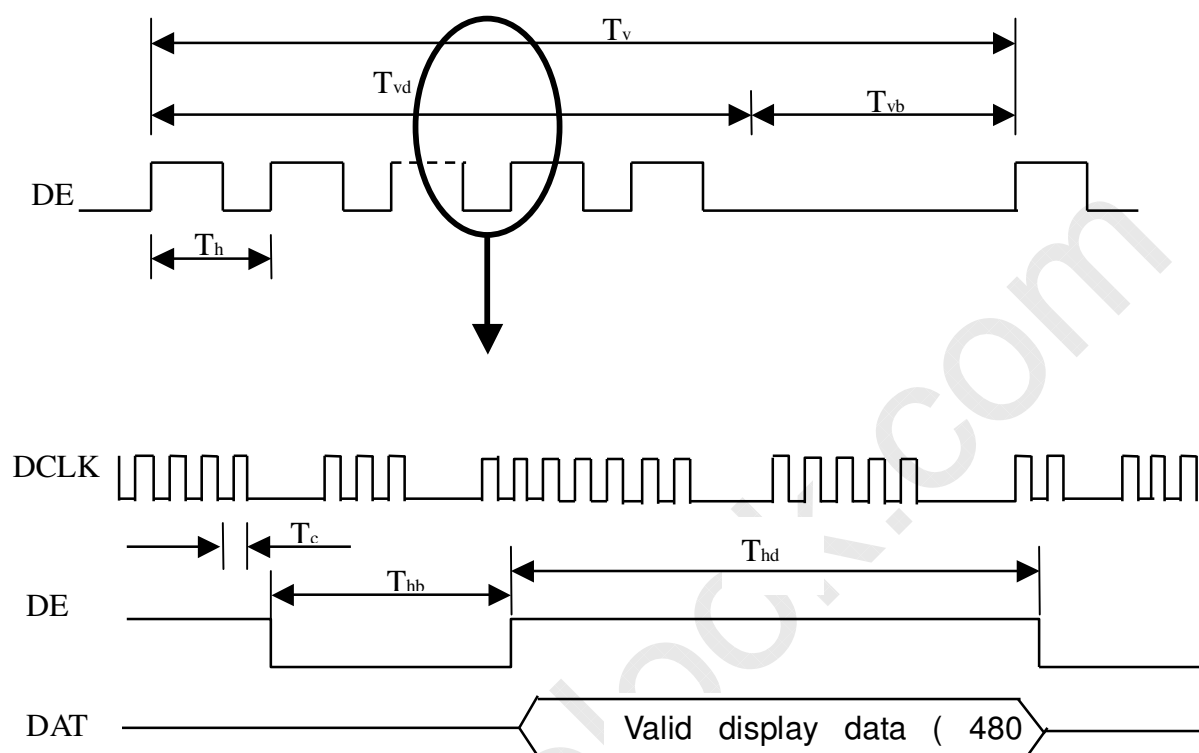


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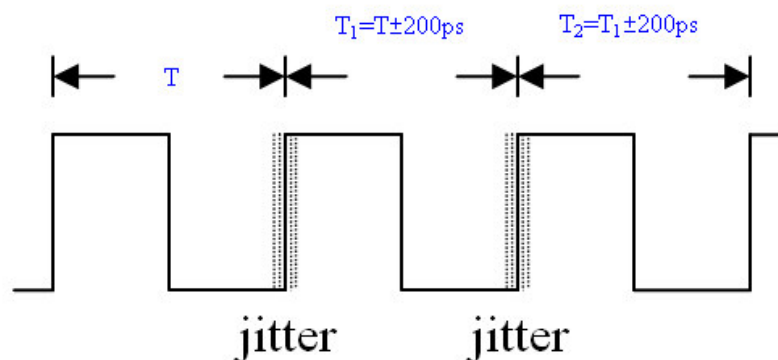
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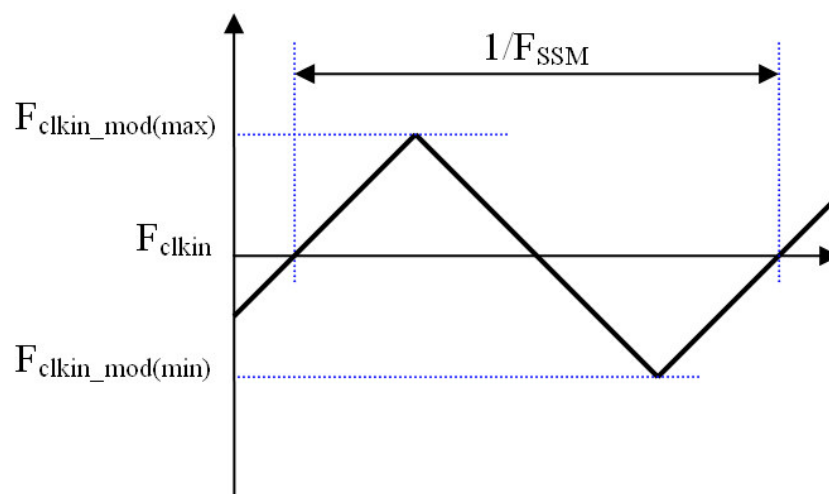
INPUT SIGNAL TIMING DIAGRAM



Note (3) The input clock cycle-to-cycle jitter is defined as below figures. $Trcl = |T_1 - T_l|$

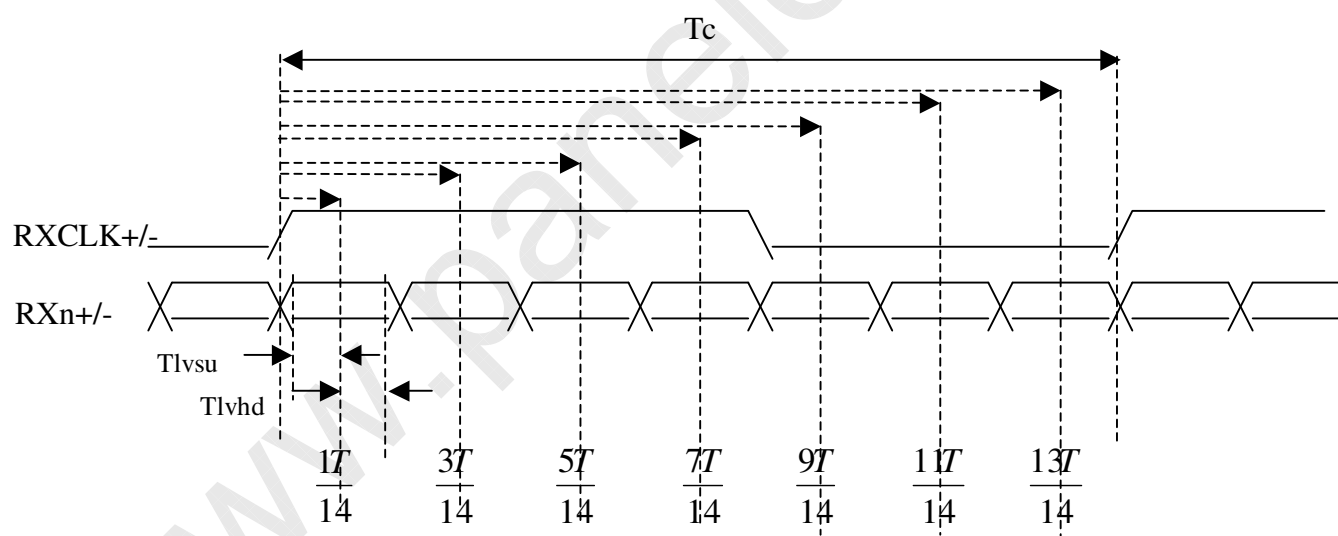


Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

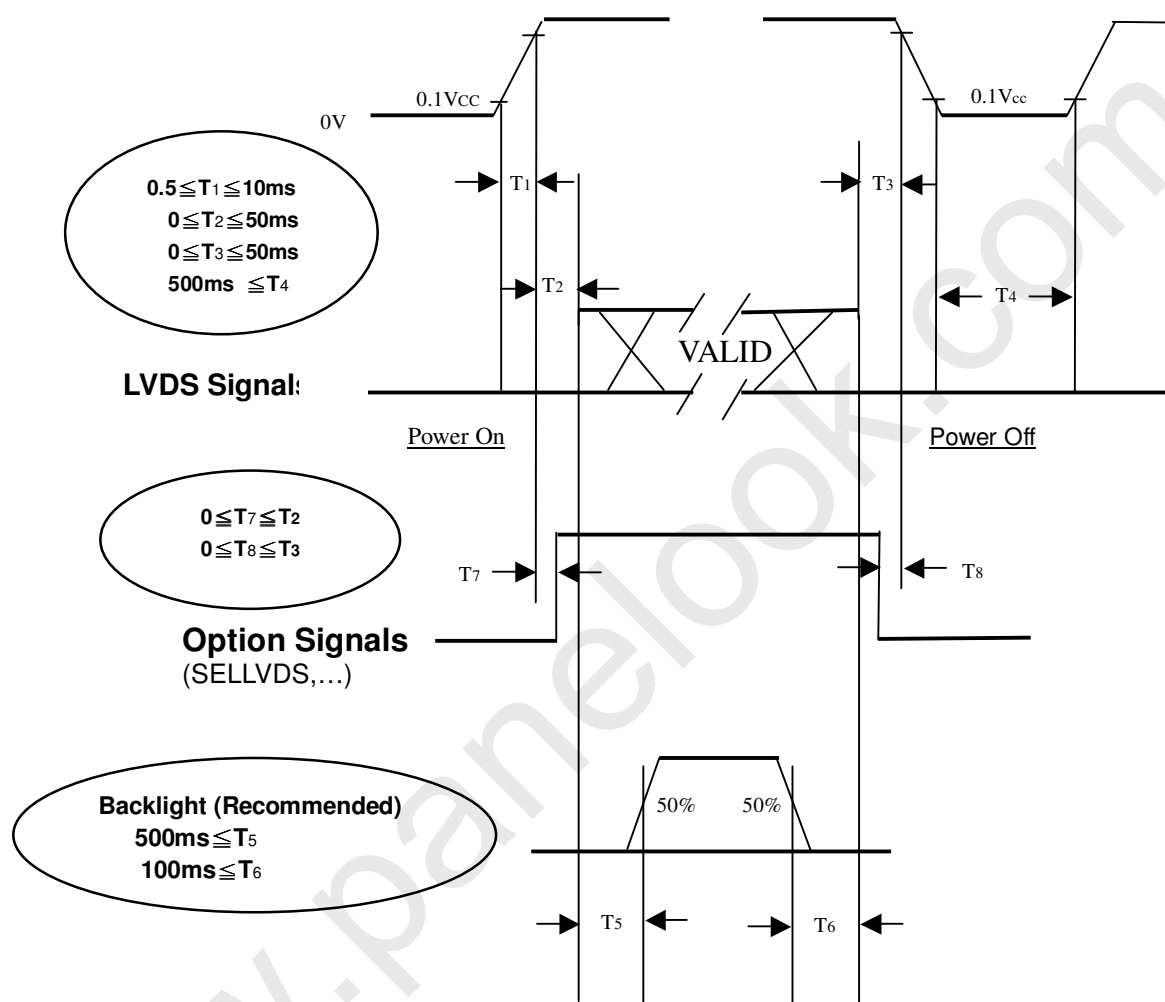
LVDS RECEIVER INTERFACE TIMING DIAGRAM



Note (6) : (ODSEL) = H/L or open for 100/120Hz frame rate. Please refer to 5.1 for detail information

6.2 POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should follow the diagram below.



Note :

Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of Vcc is in off level, please keep the level of input signals on the low or high impedance. If $T_2 < 0$, that maybe cause electrical overstress failure.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V _{CC}	12V	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		
Lamp Current	I _L	11.0±0.5	mA
Oscillating Frequency (Inverter)	F _W	40±3	KHz
Vertical Frame Rate	Fr	120	Hz

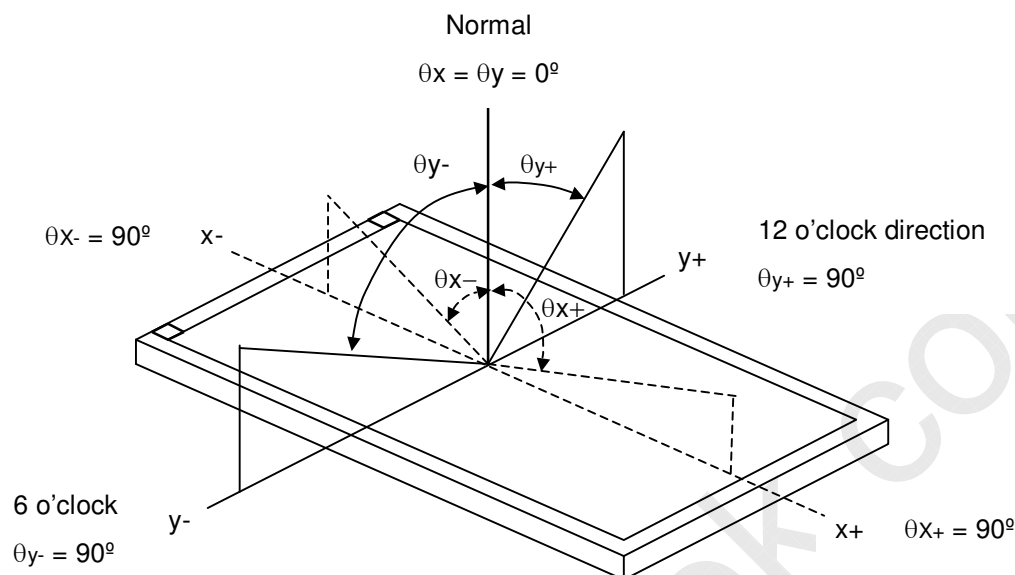
7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (6).

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note			
Contrast Ratio		CR	$\theta_x=0^\circ, \theta_Y=0^\circ$ Viewing angle at normal direction	4000	6000	-	-	Note (2)			
Response Time		Gray to gray		-	4.5	9	ms	Note (3)			
Center Luminance of White		L _C		360	450	-	cd/m ²	Note (4)			
White Variation		δW		-	-	1.3	-	Note (7)			
Cross Talk		CT		-	-	4	%	Note (5)			
Color Chromaticity	Red	R _x		Typ.-0.03	0.633 0.324 0.289 0.603 0.147 0.050 0.280 0.290	Typ.+0.03	-	Note (6)			
		R _y					-				
	Green	G _x					-				
		G _y					-				
	Blue	B _x					-				
		B _y	-								
	White	W _x	-								
		W _y	-								
	Color Gamut						72		-	%	NTSC
	Viewing Angle	Horizontal	θ _{x+}				CR≥20		80	88	-
θ _{x-}			80	88	-						
Vertical		θ _{y+}	80	88	-						
		θ _{y-}	80	88	-						

Note (1) Definition of Viewing Angle (θ_x, θ_y):

Viewing angles are measured by Autronic Conoscope Cono-80



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

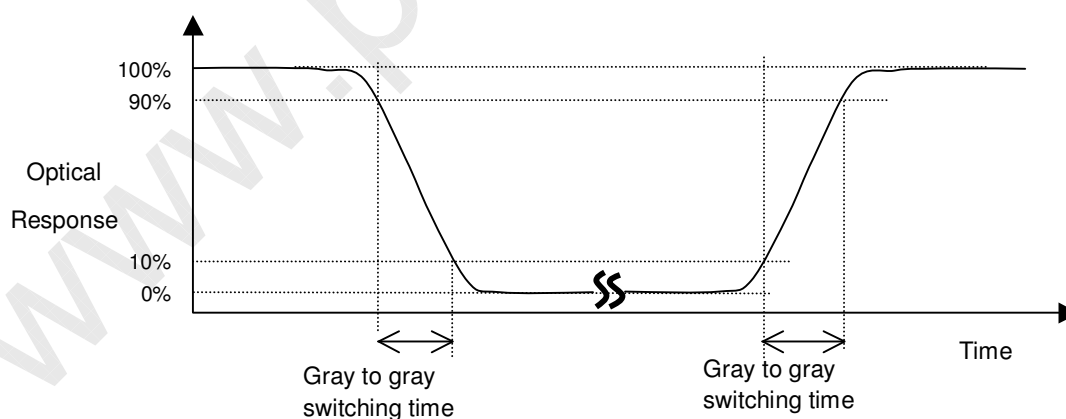
$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

L255: Luminance of gray level 255

L 0: Luminance of gray level 0

CR = CR (5), where CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (7)

Note (3) Definition of Gray to Gray Switching Time :



The driving signal means the signal of gray level 0, 63, 127, 191, and 255.

Gray to gray average time means the average switching time of gray level 0, 63, 127, 191, 255 to each other.



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Note (4) Definition of Luminance of White (L_C):

Measure the luminance of gray level 255 at center point.

$L_C = L(5)$, where $L(x)$ is corresponding to the luminance of the point X at the figure in Note (7).

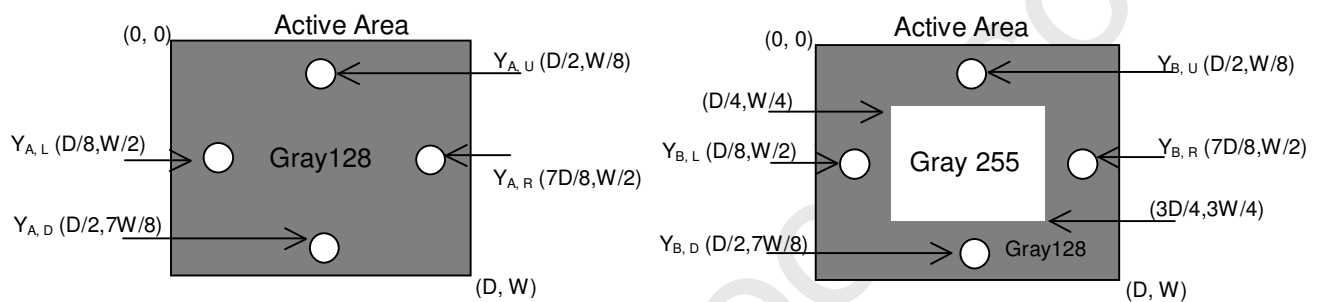
Note (5) Definition of Cross Talk (CT):

$$CT = |Y_B - Y_A| / Y_A \times 100 (\%)$$

Where:

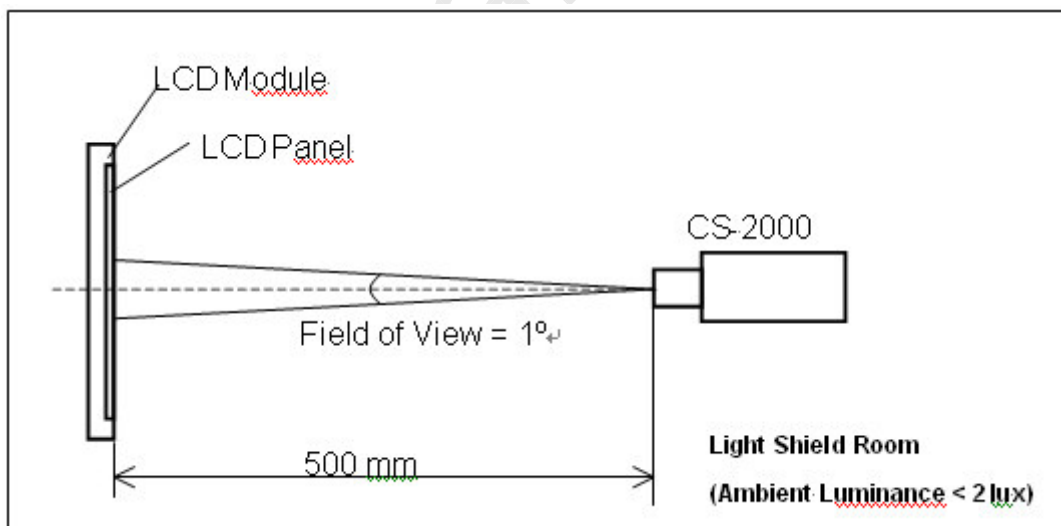
Y_A = Luminance of measured location without gray level 255 pattern (cd/m^2)

Y_B = Luminance of measured location with gray level 255 pattern (cd/m^2)



Note (6) Measurement Setup:

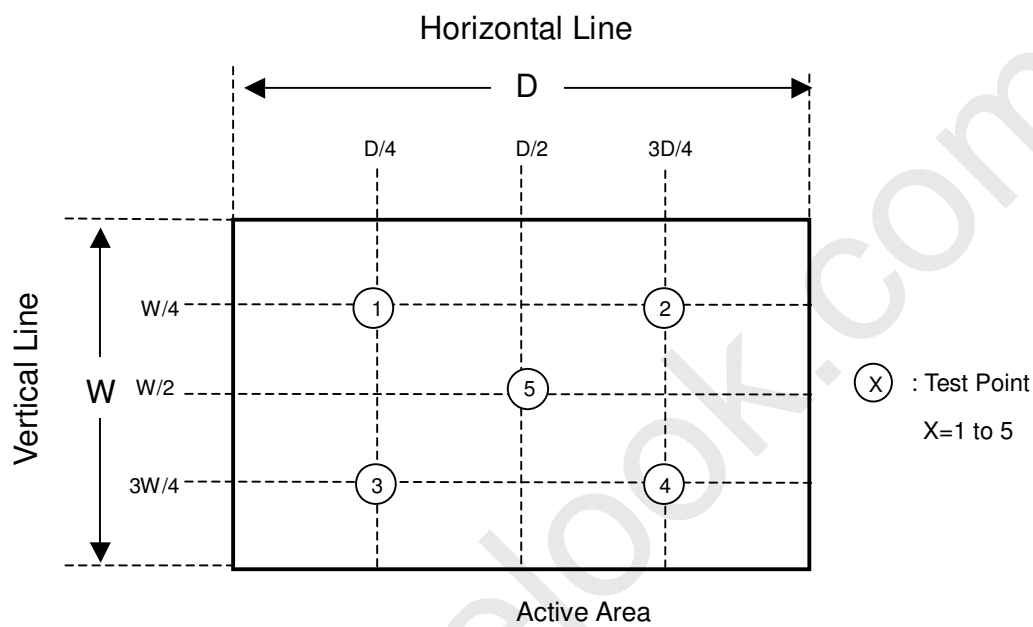
The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



Note (7) Definition of White Variation (δW):

Measure the luminance of gray level 255 at 5 points

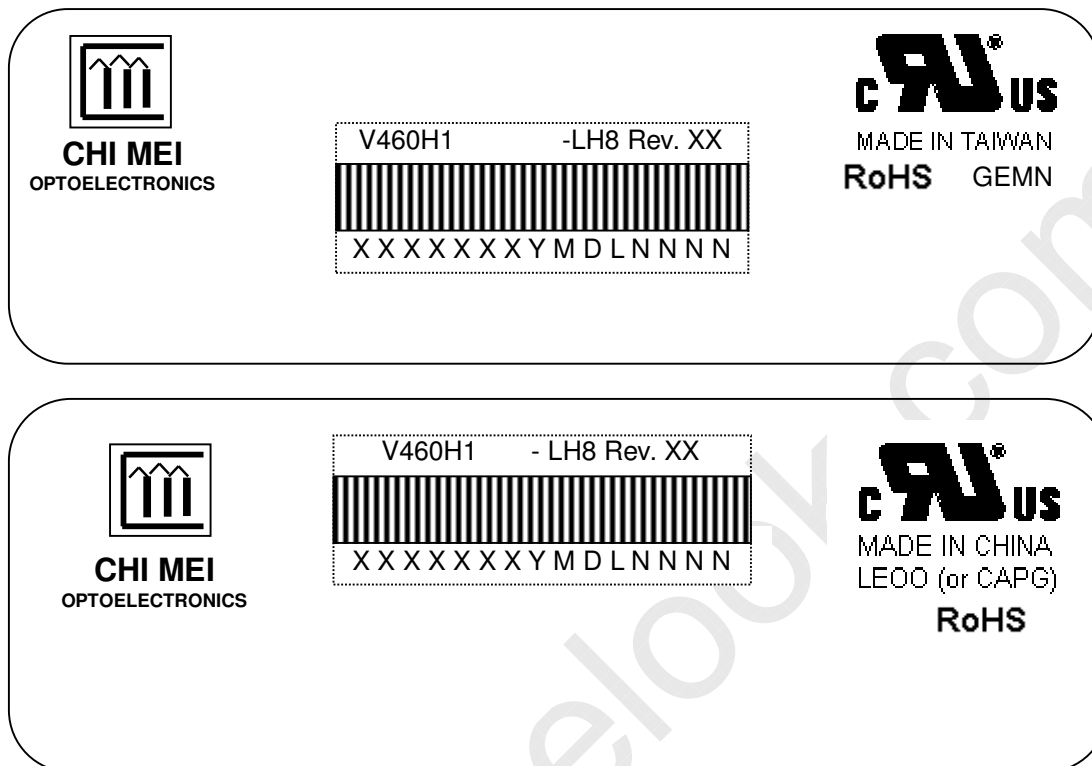
$$\delta W = \text{Maximum [L (1), L (2), L (3), L (4), L (5)]} / \text{Minimum [L (1), L (2), L (3), L (4), L (5)]}$$



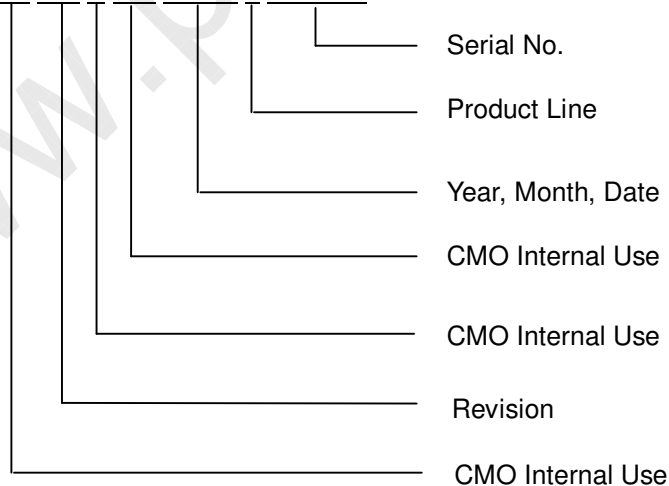
8. DEFINITION OF LABELS

8.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



- (a) Model Name: V460H-LH8
 (b) Revision: Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.
 (c) Serial ID: XXXXXXYYMDLNNNN



- (d) Production Location: XXXX, for example: TAIWAN or CHINA.

Serial ID includes the information as below:

- (a) Manufactured Date: Year: 2003=3, 2004=4....2010=0,2011=1,2012=2...
Month: 1~9, A~C, for Jan. ~ Dec.
Day: 1~9, A~Y, for 1st to 31st, exclude I ,O, and U.
- (b) Revision Code: Cover all the change
- (c) Serial No.: Manufacturing sequence of product
Product Line: 1 -> Line1, 2 -> Line 2, ...etc.

9. PACKAGING

9.1 PACKING SPECIFICATIONS

- (1) 3 LCD TV modules / 1 Box
- (2) Box dimensions : 1175(L)x 282(W)x 725(H)mm
- (3) Weight : approximately 45Kg (3 modules per box)

9.2 PACKING METHOD

Figures 9-1 and 9-2 are the packing method

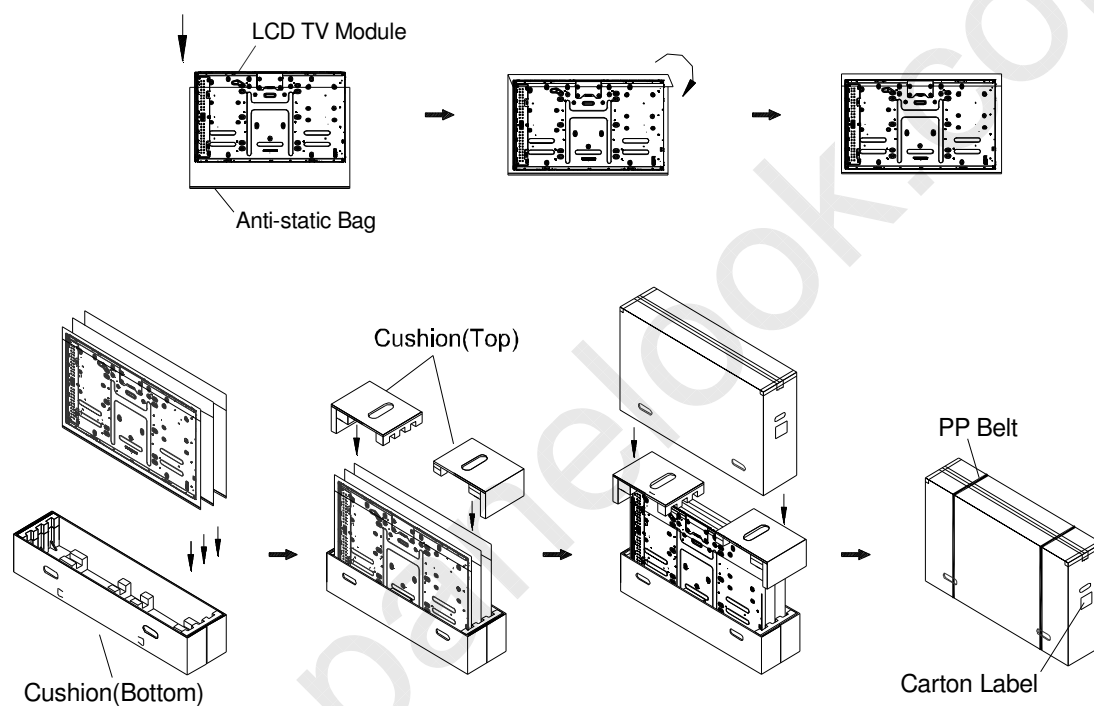
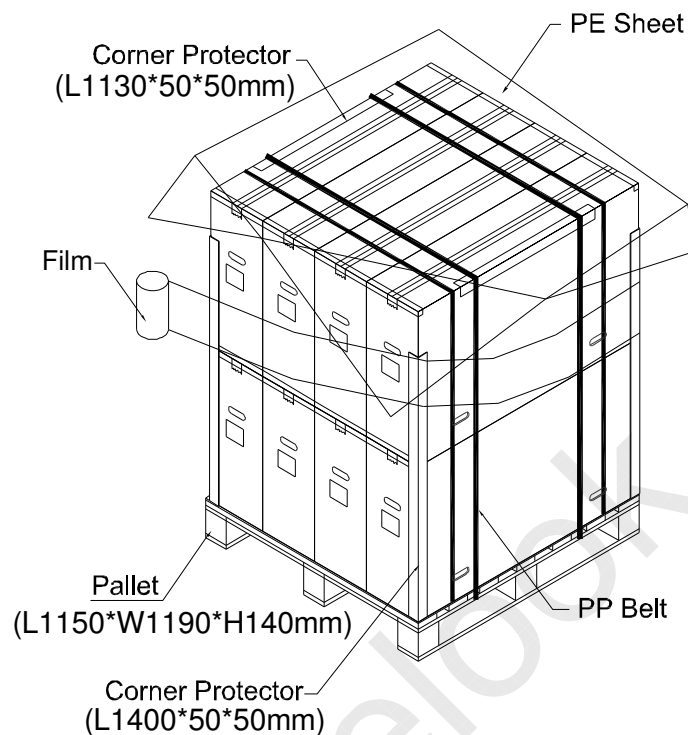


Figure.9-1 packing method

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Air Transportation &

Sea / Land Transportation (40ft Container)



Sea / Land Tr Figure.9-2 packing method Container)

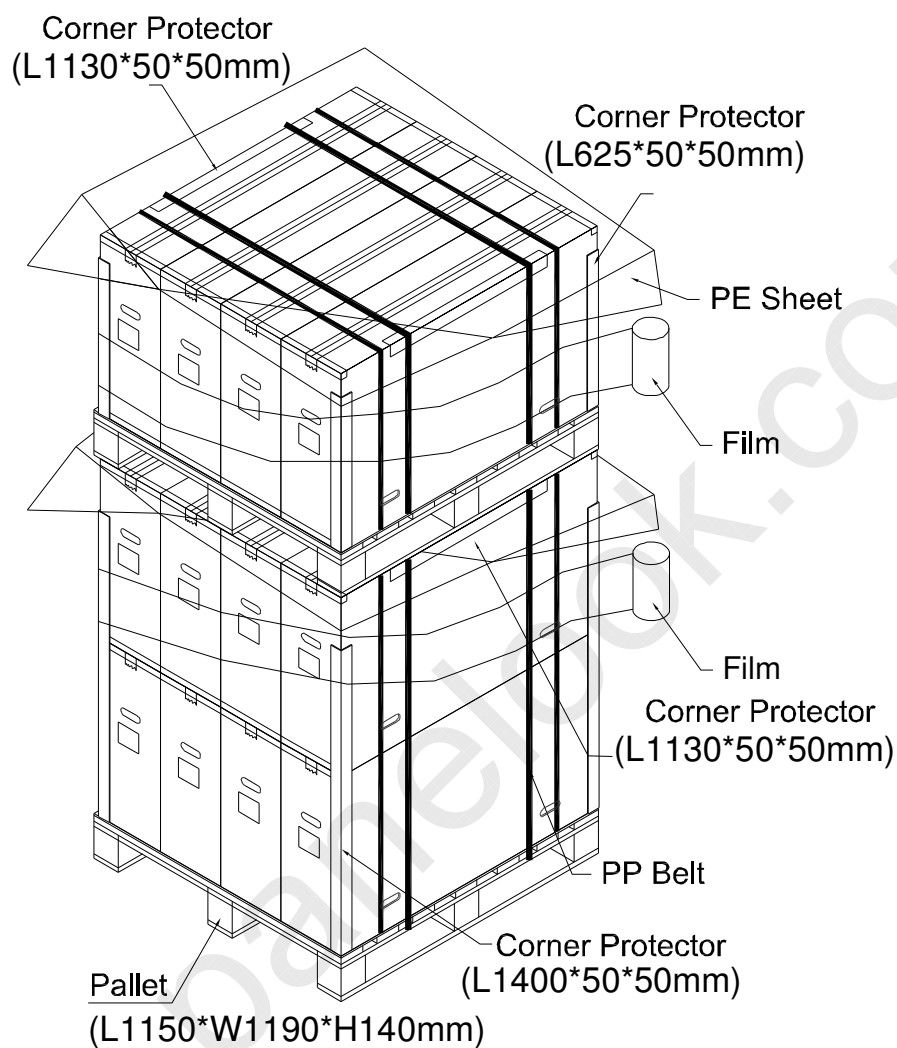


Figure.9-2 packing method



10. PRECAUTIONS

10.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) Do not apply rough force such as bending or twisting to the module during assembly.
- (2) It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- (3) Do not apply pressure or impulse to the module to prevent the damage of LCD panel and backlight.
- (4) Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- (5) Do not plug in or pull out the I/F connector while the module is in operation.
- (6) Do not disassemble the module.
- (7) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- (8) Moisture can easily penetrate into LCD module and may cause the damage during operation.
- (9) High temperature or humidity may deteriorate the performance of LCD module. Please store LCD modules in the specified storage conditions.
- (10) When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of CCFL will be higher than that of room temperature.

10.2 SAFETY PRECAUTIONS

- (1) The startup voltage of a backlight is over 1000 Volts. It may cause an electrical shock while assembling with the inverter. Do not disassemble the module or insert anything into the backlight unit.
- (2) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (3) After the module's end of life, it is not harmful in case of normal operation and storage.

10.3 SAFETY STANDARDS

The LCD module should be certified with safety regulations as follows:

Regulatory	Item	Standard
Information Technology equipment	UL	UL 60950-1: 2003
	cUL	CAN/CSA C22.2 No.60950-1-03
	CB	IEC 60950-1:2001
Audio/Video Apparatus	UL	UL 60065: 2003
	cUL	CAN/CSA C22.2 No.60065-03
	CB	IEC 60065:2001

If the module displays the same pattern for a long period of time, the phenomenon of image sticking may be occurred.





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